Story Suggestions:

Add your own suggestions or elaborated further on these:

1. Murder at EPFL

Single – Multiples deaths

A girl/prof is found dead somewhere in epfl (same place or different places), either they are both found dead or one dies after the other during the game. Idea the girl finds a secret about epfl as is killed, after trying to seek help from the prof but at the beginning the death will look like something romantic to hide the secret, killed directly by orders or actually by Martin Vetterli. Secret idea: example EPFL has a tokamak for its plasma center but actually underneath it Switzerland is using EPFL’s help to build secret nuclear weapons. The girl found out and was killed. Or any other type of secret.

1. Missing at EPFL

Single or Multiple people missing

They went missing for a reason (enter reason), user needs to find them.

1. EPFL under attack
   1. FPS

Epfl is under attack by terrorists/zombies/ETH… you shoot them (not really what we decided for an event but maybe easier to code and students will like a Doom version of epfl especially if the graphics are like Doom 1).

* 1. Saving EPFL
  2. Escaping from EPFL